



## ROAD TRIP: TWO CHARACTERS IN SEARCH OF A PLOT

<p><i>Character Name:</i></p> <p><i>Character Job:</i></p> <p><i>Archetype:</i></p> <p><i>Character History:</i></p> <p>1.</p> <p>2.</p> <p>3.</p>	<p><b>TRAITS</b></p> <p><i>Strengths</i></p> <p>1.</p> <p>2.</p> <p><i>Weaknesses</i></p> <p>1.</p> <p>2.</p>
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**OVERCOME:** What must they do/achieve by the end of the story?

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**WHY** must they do/achieve this? (The emotional trigger.)

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**FLAW** – What's wrong from the very beginning?

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**LONG RANGE GOAL:**

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**INCITING INCIDENT:** What upsets the balance of their world?

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**CHOICE:** 1<sup>st</sup> step they take to right their world.

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**RENEWAL:** Their "happy ever after" looks like...

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**DISCOVERY:** They find new information. What?

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**CHANGE:** They change their plan based on discovery.

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**ALL IS LOST:**

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**THEY MAKE AMENDS:**

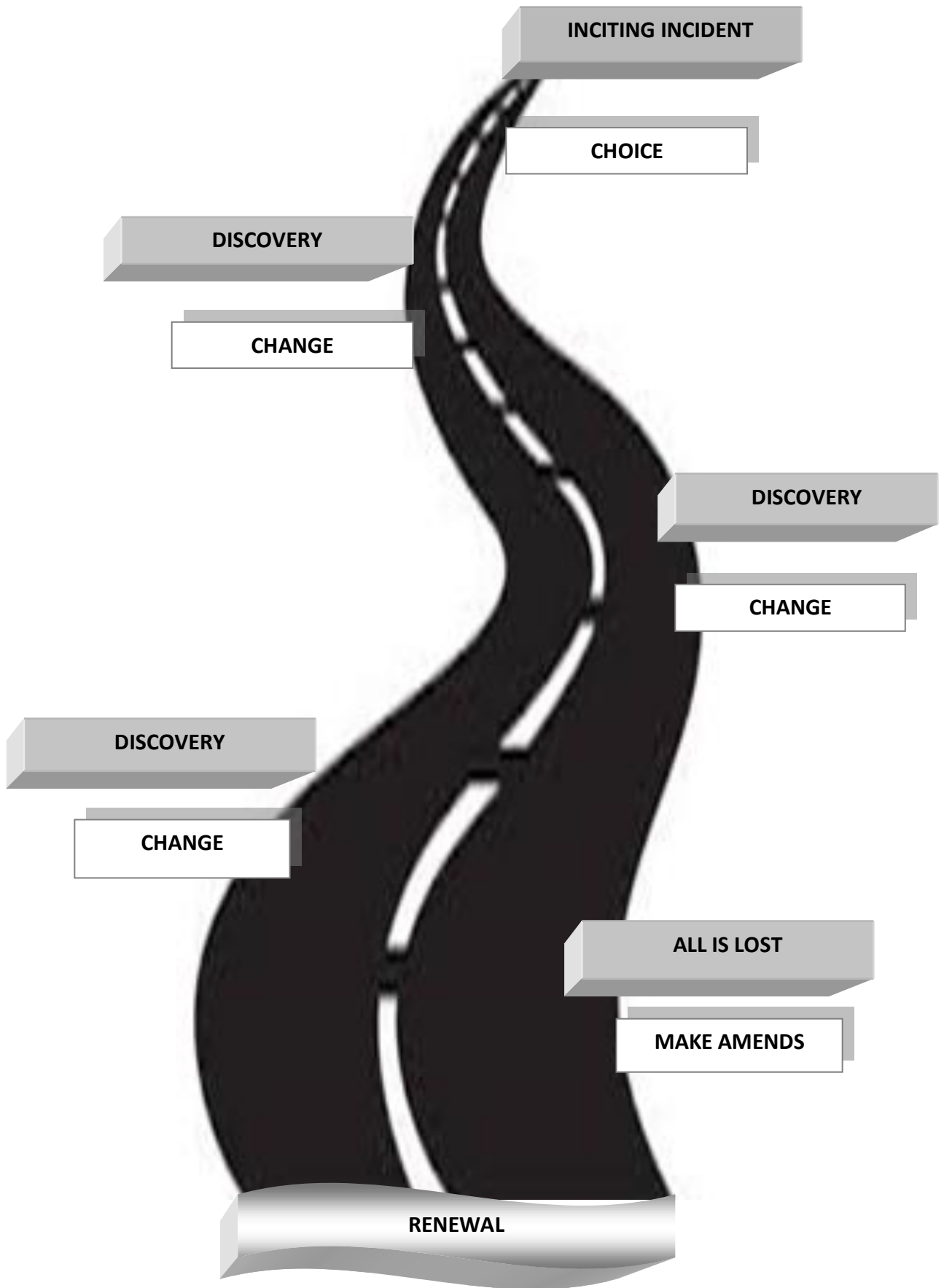
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*HIT THE ROAD:*



*NEW IDEAS, SCENES AND BITS:*