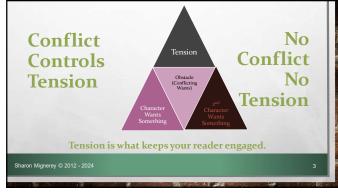


"You don't have a story until something goes wrong." Steven James, author of Never the Same "Conflict is the reason your character can't have what he wants. Conflict is the obstacle or impediment your character must face in obtaining or achieving his goal." Debra Dixon, Goal Motivation and Conflict "Anywhere there are people, there is inherent conflict: the cockpit, the kitchen, the battlefield, the backyard. ... Drilling into deep wells of conflict is a fundamental step in constructing a breakout premise." Donald Maass, Writing the Breakout Novel

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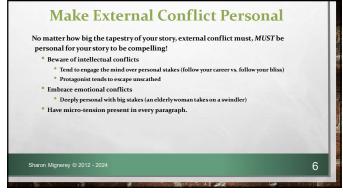




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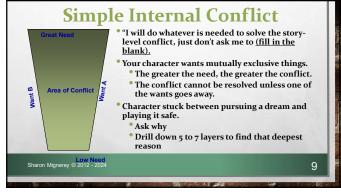
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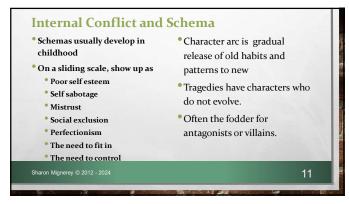


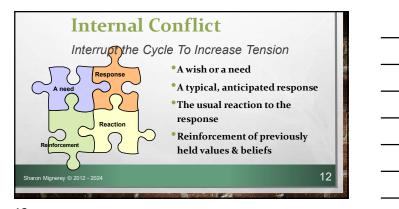
Internal Conflict Internal conflict is the key to character motivation. Internal conflict is often wanting two mutually exclusive things. Internal conflict is the unique fingerprint of your character that sets your story apart from all others. Internal conflict is the source of the major reversal or black moment in the story. The key to internal conflict is this belief: "I will do anything. Just don't ask me to fill in the blank."

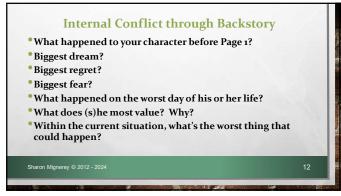
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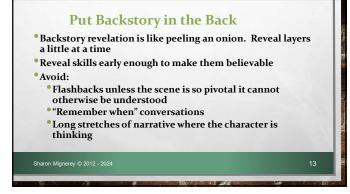


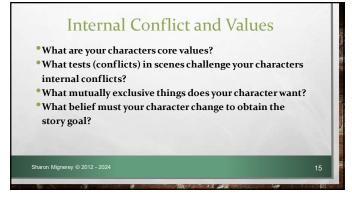


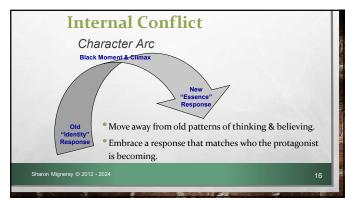


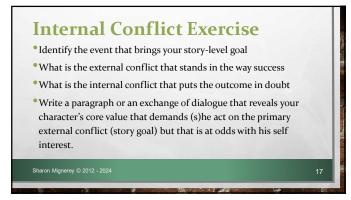


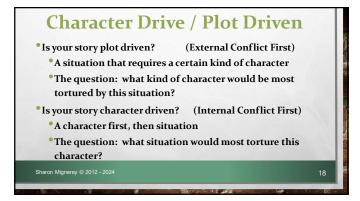


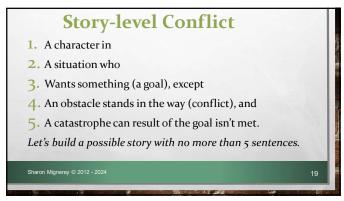


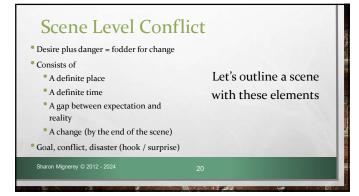


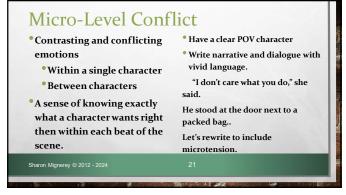






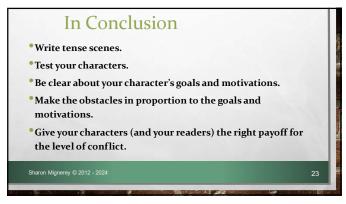






Micro-Tension Story Level - the big "want" your character has and the big obstacle standing in the way. Micro Level - what does your character want this very instant? What tiny obstacle stands in the way right now? Micro tension - know exactly what your character wants in every single beat of a scene.

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